Introduction

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- Set up macros to ease the pain (assembly)
- Set up more macros (low level languages)
- Either compile it back for the computer to read, or get something to interpret it

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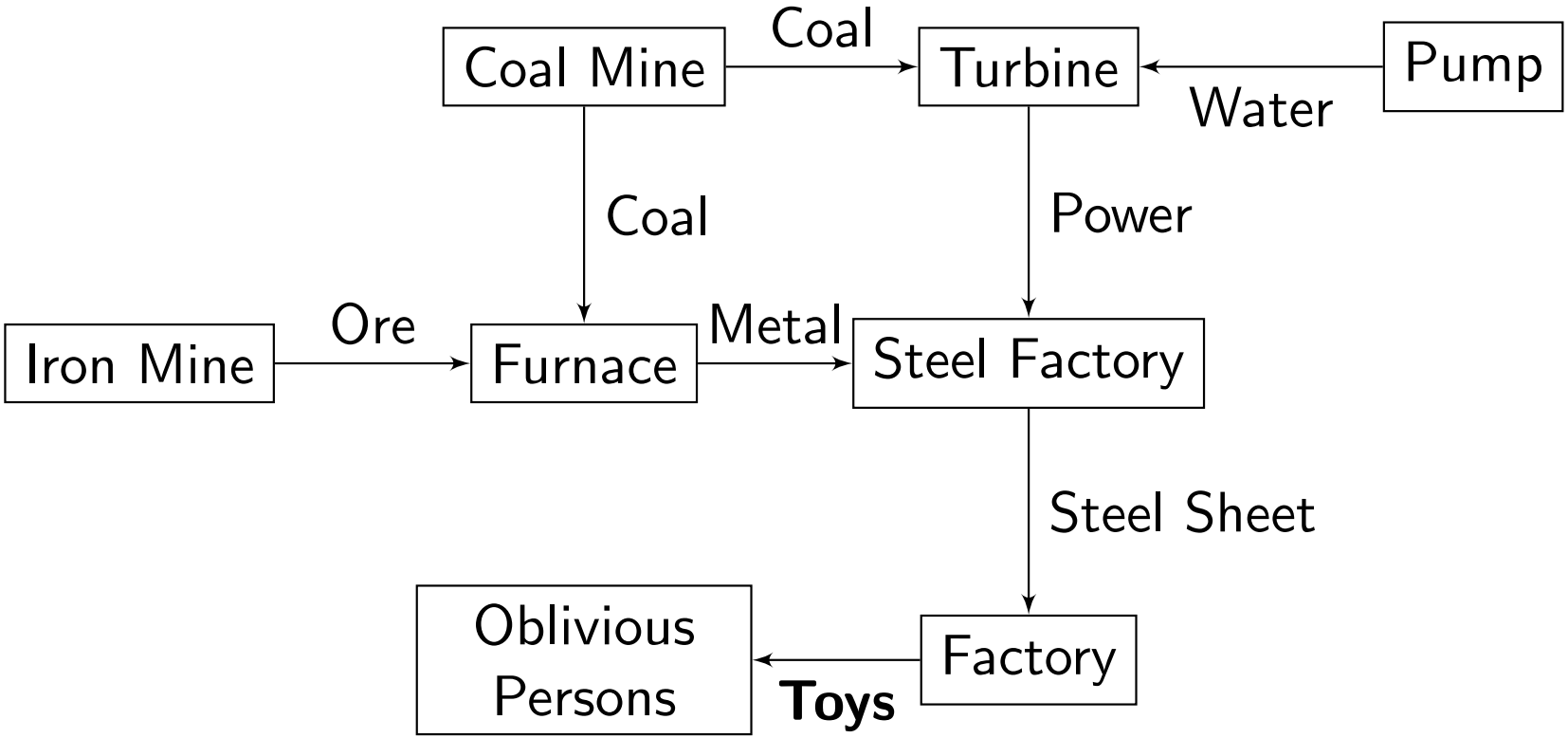
- Expressions produce results.

Abstraction

Abstraction, the wagon of progress.



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Good to know

- `display`
- `math_PI`, `math_log`, ...

Conditionals

The **if–else** statement:

```
if (expr) {
    program;
} else if (expr2) {
    program2;
} else {
    program3;
}
```

Ternary operator

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predicate ? consequent : alternative
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- `5 < 2 ? 10 : 100;`

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- `"a" < "b" ? 1 : 2;`

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- `5 < 2 ? 10 : 100;`
- `"a" < "b" ? 1 : 2;`
- `"a" < "A" ? 1 : 2;`

Short circuiting

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1 === 2 && display("No")
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Some operators are also lazy!

```
1 === 2 ? display("No") : 1;
```

Modulo

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- New operator: %